**Mentee Information for Mentorship**

**TomoWork Talent Acceleration Programme**

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| Name | Christina Kee | | |
| Institution | Singapore Polytechnic | School | Media, Art and Design |
| Diploma | Game Design and Development | Graduation Year | 2023 |

My Self-Introduction

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| I am Christina Kee, an introvert with Asperger’s Syndrome, who loves art, gaming and doing videos on Youtube and Twitch. I am graduating from Singapore Polytechnic this year and I am currently applying for DigiPen Singapore Institute of Technology. I major in Game Design and Development under art specialization and expertise my Adobe CC skills with creativity and in solving problems. |

My Educational Background

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| I studied in ITE College Central which spanned 5 years of my career training. First was Nitec in Finance Services, which I learn about money studies and communications as well as business research and etiquettes. The other one was Higher Nitec in Game Art and Design, which was one of my best choice to enrol. After I graduated from ITE, I applied Diploma in Game Design and Development in Singapore Polytechnic under JPAE admission which was relevant to my study course. This diploma ran 3 years of my study as either second last or my last educational journey to continue my path to uni or workforce throughout the years. |

My Skills

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| Creativity, digital art, team player, solving problems, Adobe CC, interactive media design, information literacy, personal awareness, photography, typography, UX/UI Design, visual arts and communication. |

My Work Experience (including Internship)

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| Grocery Shopper at NTUC FairPrice under Fastgig (2022)  Intern at SP Alliance Network and SPiNOFF (Art and Design specialization) (September 2022 – February 2023) |

Industries I’m Interested and Why

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| Both either art, media or entertainment industry is my best prefer to work with because I can pick any topic that is related to my job and I want to earn more when I aim to work very hard on focusing my jobs. |

Jobs and Roles I’m Interested and Why

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| Desiring to become a Youtuber or Twitch streamer is my best interest is because I learn myself how to make videos by recording gameplay and livestreaming video games on my pc platform. This is how I am inspired by some of the gaming YouTube creators. Digital Artist is my preferred role as a job for my career path because I am advanced in most of the creative cloud such as Photoshop and GIMP. I also am good at drawing sketches on papers. |

Questions to my Mentor

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| If I am getting rejected by the company many times, which are the best available jobs/companies for me to recommend? |